

Monday 8-4-2024	Workshops					
Room	260-057 Case Room 2	260-055 Case Room 3	260-040B	260-073 OGGB4	260-317	260-321
08:00 - 12:00	W1: Metadata and Coins Digitization	W6: CRMarchaeo Workshop: a stepping stone to FAIR practice		W2: GigaMesh – 3D Artifact Documentation with the GigaMesh Software Framework	W7: Photogrammetry methods	W8: Chronological modelling with ChronoLog: theory and practice
9:00 - 12:00			W4: Information Session on Arches Cultural Heritage Data Management Platform			
13:00 - 17:00				W3: ADAF – a user-friendly tool for Automatic Detection of Archaeological Features		
13:00-16:00			W5: Data Modeling and Controlled Vocabulary Management using Arches			
17.30-19.00	Eagle Technologies Icebreaker - School of Social Sciences Building					

Tuesday 9-4-24	Sessions					
Room	Fisher and Paykel Appliances Auditorium	260-057 Case Room 2	260-055 Case Room 3	260-092 OGGB3	260-073 OGGB4	260-051 OGGB5
08:20 - 10:40	Welcome and Keynote					
10:40 - 11:00	Morning Tea					
11:00 - 12:00		06. Data Sources and Data Integration for Macroscale Archaeology		21. Fair Reuse of Archive Data	17. Conversations across the (digital) ditch	22. The Ethics of Open Data
12:00 - 13:00	Lunch					
13:00 - 1500		06. Data Sources and Data Integration for Macroscale Archaeology		11. 3D modelling in perspective	17. Conversations across the (digital) ditch	22. The Ethics of Open Data
15:00-15:20	Afternoon Tea					
15:20- 17:40		R1: Towards a future research agenda of archaeological practices in the digital era		11. 3D modelling in perspective	17. Conversations across the (digital) ditch	22. The Ethics of Open Data

Wednesday 10-4-24 Sessions						
Room			260-055 Case Room 3	260-092 OGGB3	260-073 OGGB4	260-051 OGGB5
08:20 - 10:00			13. Computational Approaches to Archaeological Mega-Projects	11. 3D modelling in perspective	14. Modelling Monumental Landscapes in 4D: A Novel Approach to Understanding Architectural Settlement Patterns and Temporal Dynamics	10. CAA in the real world: making computational archaeology commonplace
10:00 - 10:20	Morning Tea/Poster session					
10:20 - 12:00			13. Computational Approaches to Archaeological Mega-Projects	11. 3D modelling in perspective	20. The legacy of Harold Dibble in stone artefact archaeology in Australasia and beyond	02. Bringing the Past to Life: Immersive Approaches to Education and Cultural Heritage
12:00 - 13:00	Lunch					
13:00 – 15:00			19. Archaeological Heritage in Conflict Zones: from data gathering to virtual environments	11. 3D modelling in perspective	20. The legacy of Harold Dibble in stone artefact archaeology in Australasia and beyond	02. Bringing the Past to Life: Immersive Approaches to Education and Cultural Heritage
15:00 - 15:20	Afternoon Tea					
15:20 - 17:00			09. Between the Nile and the Brahmaputra: Computational methods to study ancient societies, landscapes and riverine systems straddling Asia and Africa	11. 3D modelling in perspective	20. The legacy of Harold Dibble in stone artefact archaeology in Australasia and beyond	01. Beyond Binary: Exploring Maritime and Coastal Archaeology across the Water's Edge through Digital Methods
17:10 - 18:40	AGM					

19:00-22:00	Conference dinner at the Maritime Room (Paid add-on)				
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Thursday 11-4-24	Sessions					
Room		260-057 Case Room 2	260-055 Case Room 3	260-092 OGGB3	260-073 OGGB4	260-051 OGGB5
08:20-10:20			15. Keep it simple, just not too simple — Challenges and (Best?) Practices in Managing and Integrating Archaeological Data	07. From trials and errors to triumphs: Machine Learning applications in archaeology	08. Maritime Horizons: Modeling Movement and Navigation	03. Point Process Models in Archaeology and Heritage: State of the Field and New Directions
10:20 - 10:40						
10:40 - 12:00		R3: Exploring the Nexus of Robotics and Archaeology: Unveiling the Potential and Ethical Dimensions	15. Keep it simple, just not too simple — Challenges and (Best?) Practices in Managing and Integrating Archaeological Data	07. From trials and errors to triumphs: Machine Learning applications in archaeology	23. Advances in Computational Archaeology	18. Digital Landscape Archaeology: New Possibilities and Old Problems
12:00 - 13:00						
13:00 - 15:00		R4: Unveiling the Past, Safeguarding the Future: Pioneering Technologies in the Battle Against Illicit Archaeological Looting and Trafficking		07. From trials and errors to triumphs: Machine Learning applications in archaeology	23. Advances in computational archaeology	18. Digital Landscape Archaeology: New Possibilities and Old Problems
15:00 - 15:20						

15:20 – 17:40				07. From trials and errors to triumphs: Machine Learning applications in archaeology	23. Advances in Computational Archaeology	18. Digital Landscape Archaeology: New Possibilities and Old Problems
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