

Monday 8-4-2024	Workshops				
Room	260-055 Case Room 3	260-040B	260-073 OGGB4	260-317	260-321
08:00 - 12:00	W6: CRMarchaeo Workshop: a stepping stone to FAIR practice		W2: GigaMesh – 3D Artifact Documentation with the GigaMesh Software Framework	W7: Photogrammetry methods	W8: Chronological modelling with ChronoLog: theory and practice
9:00 - 12:00		W4: Information Session on Arches Cultural Heritage Data Management Platform			
13:00 - 17:00			W3: ADAF – a user-friendly tool for Automatic Detection of Archaeological Features		
13:00-16:00		W5: Data Modeling and Controlled Vocabulary Management using Arches			
17.30-19.00	Eagle Technology Icebreaker - School of Social Sciences Building Atrium (B201)				

Tuesday 9-4-24	Sessions				
Room	OGGB-098	260-057 Case Room 2	260-055 Case Room 3	260-092 OGGB3	260-073 OGGB4
09:00 - 10:40	Welcome and Keynote				
10:40 - 11:00	Morning Tea		New members catch-up	Morning Tea	
11:00-11:20	Poster Session in main exhibition hall				
11:20 - 12:00				11. 3D modelling in perspective	21. Fair Reuse of Archive Data
12:00 - 13:00	Lunch				
13:00 - 15:00	17. Conversations across the (digital) ditch	06. Data Sources and Data Integration for Macroscale Archaeology		11. 3D modelling in perspective	22. The Ethics of Open Data
15:00-15:20	Afternoon Tea				
15:20- 17:00	17. Conversations across the (digital) ditch			11. 3D modelling in perspective	22. The Ethics of Open Data <i>Discussion until 17:40</i>

Wednesday 10-4-24 Sessions					
Room	OGGB-098		260-055 Case Room 3	260-092 OGGB3	260-073 OGGB4
9:00 - 10:00	20. The legacy of Harold Dibble in stone artefact archaeology in Australasia and beyond		R1: Towards a future research agenda of archaeological practices in the digital era		
10:00 - 10:20	Morning Tea				
10:20 - 12:00	20. The legacy of Harold Dibble in stone artefact archaeology in Australasia and beyond		13. Computational Approaches to Archaeological Mega-Projects	11. 3D modelling in perspective	02. Bringing the Past to Life: Immersive Approaches to Education and Cultural Heritage
12:00 - 13:00	Lunch				
13:00 – 15:00	20. The legacy of Harold Dibble in stone artefact archaeology in Australasia and beyond		19. Archaeological Heritage in Conflict Zones: from data gathering to virtual environments	11. 3D modelling in perspective	10. CAA in the real world: making computational archaeology commonplace
15:00 - 15:20	Afternoon Tea				
15:20 - 17:00	01. Beyond Binary: Exploring Maritime and Coastal Archaeology across the Water's Edge through Digital Methods		14. Modelling Monumental Landscapes in 4D: A Novel Approach to Understanding Architectural Settlement Patterns and Temporal Dynamics	11. 3D modelling in perspective	
17:10 - 18:40	CAA Interntional AGM				
19:00-22:00	Conference dinner at the Maritime Room (Paid add-on)				

Thursday 11-4-24	Sessions				
Room	OGGB-098	260-057 Case Room 2	260-055 Case Room 3	260-092 OGGB3	260-073 OGGB4
09:00-10:00	07. From trials and errors to triumphs: Machine Learning applications in archaeology		15. Keep it simple, just not too simple — Challenges and (Best?) Practices in Managing and Integrating Archaeological Data	03. Point Process Models in Archaeology and Heritage: State of the Field and New Directions	
10:00 - 10:20	Morning Tea				
10:20 - 12:00	07. From trials and errors to triumphs: Machine Learning applications in archaeology	R3: Exploring the Nexus of Robotics and Archaeology: Unveiling the Potential and Ethical Dimensions	15. Keep it simple, just not too simple — Challenges and (Best?) Practices in Managing and Integrating Archaeological Data	03. Point Process Models in Archaeology and Heritage: State of the Field and New Directions	23. Advances in Computational Archaeology
12:00 - 13:00	Lunch				
13:00 - 15:00	07. From trials and errors to triumphs: Machine Learning applications in archaeology	R4: Unveiling the Past, Safeguarding the Future: Pioneering Technologies in the Battle Against Illicit Archaeological Looting and Trafficking		18. Digital Landscape Archaeology: New Possibilities and Old Problems	S9: Between the Nile and the Brahmaputra: Computational methods to study ancient societies, landscapes and riverine systems straddling Asia and Africa
15:00 - 15:20	Afternoon Tea				
15:20 – 17:00	07. From trials and errors to triumphs: Machine Learning applications in archaeology			18. Digital Landscape Archaeology: New Possibilities and Old Problems	08. Maritime Horizons: Modeling Movement and Navigation